### Introduction to Contextual Logic Programming

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Module systems:

- re-use of code
- development of libraries

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- re-use of code
- development of libraries

No unique module system for Prolog:

- SICStus Prolog
- SWI Prolog
- Logtalk (OOP)
- CIAO Prolog
- XSB

• ...

### Contextual Logic Programming (CxLP)

• Contextual Logic Programming, L. Monteiro and A. Porto (1989)

- standard predicates and goals
- modules (a.k.a. units)
- contexts (sequence of units)
- "extended" goal derivation system

Unit Set of clauses associated by a name Context Sequence of units

- calling context
- execution context

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Context resolution Executing a goal G in a context C (calling context)

- Locate the first unit *u*, in *C*, that contains a definition of *G*
- Execute G's body, in the context C' (remainder of C that starts with unit u: execution context)

Context and object instance: A context is a list of units which can be described as an object *instance* 

Predicate and method: A predicate present in a unit is equivalent to a method definition in OO

Goal and message: a goal executed in a context can be interpreted as sending a message to an object

 $\mathsf{GNU}\;\mathsf{Prolog}/\mathsf{CX}$ 

• implementation of CxLP

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 ${\sf GNU} \; {\sf Prolog}/{\sf CX}$ 

- implementation of CxLP
- introduces unit arguments to CxLP:

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 ${\sf GNU} \; {\sf Prolog}/{\sf CX}$ 

- implementation of CxLP
- introduces unit arguments to CxLP:
  - act as a "unit global" variable
  - allow for contexts and units to be parametrized
  - similar to instance variables in OOP, variables whose scope is the entire unit

Context manipulation:

- $U:> \mathsf{G}$   $% (\mathsf{Context})$  Context extension: extends the current context with U and evaluates  $\mathsf{G}$
- $\mathsf{C}:<\mathsf{G}~$  Context switch: evaluates  $\mathsf{G}$  in the context  $\mathsf{C}$ 
  - :  $\ensuremath{^\circ}\xspace G$  G in the parent context

Context manipulation:

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- $\mathsf{C}:<\mathsf{G}~$  Context switch: evaluates  $\mathsf{G}$  in the context  $\mathsf{C}$
- :  $^{G}$  Supercontext: evaluates G in the *parent* context Context query:
  - :< C Current context: unifies C with the current context

:> C Calling context: unifies C with the calling context

#### • Units:

:- unit(foo(A)).

item(A).

:- unit(bar(B)). item(B). item(A) :- :^ item(A).

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• Contexts:

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?- foo(1) :> bar(a) :> item(X).

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Objective: in Minimum Context, Salvador Abreu and Daniel Diaz (2003).

Changes to the WAM:

- store the calling context and current context
- save the contexts on the creation of a choice point
- predicate call triggers the context resolution (new instruction)

Overhead:

- 1.5 slowdown when compared to *regular* Prolog (no optimisations)
- with optimisations: no relevant overhead

# Questions?



### XPTO Prolog Translation of Ontologies





Ontologies are represented using units:

 one unit that lists the classes and properties of the ontology;

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- another unit for individuals;
- one for each OWL class
- one for each property

This unit represents the ontology information:

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- XML namespaces
- headers
- classes
- properties

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- Each unit represents a class of the ontology
- Stores as facts the information about the class
  - restrictions on the individual properties
  - class inheritance
- some predicates that help querying the representation:

- class\_name(NAME)
- superClassOf(CLASS)

Each property unit contains the information relative to a specific property.

- type of the property (datatype or object)
- domain and range
- property inheritance and property relations.

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These units also define the predicate to access its value, given the individual name.

```
item(B) :-
:^ item(B),
property(B, hasMaker, A).
```

- The most direct way of retrieving the class individuals is to use the goal item/1
- The item/1 goal binds, by backtrack, its argument to each individual of the class.
- There is also the possibility of querying all the individuals in the ontology by omitting a class in the query.

```
| ?- 'ClassName' /> item(A).
```

```
A = 'IndividualName'
```

- The value of the properties can be accessed by including the unit that represents the property in the context query.
- The argument of the property unit will be bound to the value of the property for the corresponding individual.

```
| ?- 'IceWine' /> hasFlavor(F) :> hasBody(B) :>
    item(I).
B = 'Medium'
F = 'Moderate'
I = 'SelaksIceWine' ?
```

- individual/1 unifies its argument with the name of the individual
   (same as item/1)
  - class/1 unifies its argument with the class of the individual.
  - property/2 allows to query for the property name based on the property value.
  - optional/1 receives as its argument a another defined unit and will succeed with the results if the unit specified in its argument succeeds. Otherwise it will succeed leaving any variables in its argument unbound.

James Bailey, François Bry, Tim Furche, and Sebastian Schaffert. Web and semantic web query languages: A survey. Reasoning Web (2005).

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PREFIX	<pre>books: http://example.org/books#</pre>
PREFIX	rdf: http://www.w3.org/1999/02/22-rdf-syntax-ns#
SELECT	?essay, ?author, ?authorName, ?translator
FROM	http://example.org/books
WHERE	(?essay books:author ?author),
	(?author books:authorName ?authorName)
OPTIONAL	(?essay books:translator ?translator)

- | ?- /> author(AUTHOR) :> item(ESSAY),
  - /> authorName(AUTHORNAME) :> item(AUTHOR),
  - /> optional(translator(TRANSLATOR)) :> item(ESSAY).

PREFIX	<pre>books: http://example.org/books#</pre>
CONSTRUCT	(?x books:co-author ?y)
FROM	http://example.org/books
WHERE	(?book books:author ?x)
	(?book books:author ?y)
AND	(?x neq ?y)
AND	•

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# Questions?